

OFFICERS

President: Dottie Foote

Treasurer: Jo Bays

MEMBERSHIP

Membership in the Women's Golf Association is open to any female who has an established USGA handicap of 40 or less.

EVENTS

Weekly play days are Thursdays from April through October. Sign up is through The Golf Club at Chapel Ridge Pro Shop at 919-545-2242. The sign-up deadline is 5:00 on the Tuesday preceding play. The tournament chair has the right to fill in late registrants at her discretion if groups have not been filled.

Any member who feels unable to play the entire 18 holes should inform the pro shop that she will be playing only 9 holes. The play day chairperson will use her discretion in providing a tee time for that member that tournament participants will not be inconvenienced.

Birdie and ringer spread sheets will be kept and prizes will be awarded at the end of year luncheon.

Hole-in-One awards will apply to play on any day The Golf Club at Chapel Ridge is open.

WGA CHAMPIONSHIP

Each year the Chapel Ridge WGA will hold a club championship event. Prizes are awarded for low gross and low net in flights. All WGA members are encouraged to participate. See the event calendar for specific date(s).

EQUITABLE STROKE CONTROL

The new way to adjust scores sets a maximum number that a player can post on any hole depending on the player's course handicap. For instance, a 20 through 29 handicapper may take a maximum of 8 on any hole, whether it is a par 3, 4 or

5. There is no limit to the number of holes on which you may take your maximum, or on which you may adjust your score. You are required to adjust your hole scores when they are higher than the maximum you can post. If you're playing a match & you have lost the hole, pick up and jot down the score you most likely would have made. It is important to know that you don't automatically jot down your maximum number when you pick up, except when the most likely score exceeds or equals your maximum number.

Maximum score posted on any hole	Course Handicap
9 or less	Double Bogey
10 - 19	7
20 - 29	8
30 - 39	9
40 - 49	10
50 and above	11

In order to speed up play and consider those that follow, you must pick up when you are not helping your team. For your own personal handicap - make a judgment for your probable number of strokes.

Local Rule – In order to speed up pace of play, players should pick up their ball when they have reached the score of 8. This is to be done for regular weekly events, excluding major tournaments such as the club championship.

Rain Policy

At the first indications of lightning players will leave the course. Play will be suspended or called off by the chairwomen after consultation with the pro shop staff.

If there is a threat of rain at tee time and guests from out of town are involved, the tournament will be postponed for as much time as deemed necessary to let a front move through. On regular play days, the tournament may be postponed or cancelled at the discretion of the play day chairperson after consultation with the pro shop staff.

PLAY EVENT FORMATS

Modified Scramble	Each member of the team drives and the best drive is selected. All OTHER team members then play a second shot from the spot where the selected drive landed and then the best second shot is selected. This process is repeated until the ball reaches the green. Once the ball reaches the green all players are eligible to putt from the selected spots until the ball is holed out. A minimum number of drives may be required from each player.
High Hole Throw Out	Throw out your worst hole from the front 9 and your worst hole from the back 9. Deduct full handicap.
Best 9	Select the best 9 hole net score.
4 Clubs and a Putter	Each player will play with only four clubs and a putter in the bag. In the team events, there will be no sharing of clubs.
Low Gross/Low Net	Total unadjusted score/Total unadjusted score minus full handicap.\
Even/Odd Holes	Add all even or odd holes and determined by the committee and deduct ½ handicap.
Stableford	You receive points on each hole, after deducting any handicap strokes. Eagle: 4 points; Birdie: 3 points; Par: 2 points; Bogey: 1 point; anything higher is 0 points. Ex: if you have a 4 on a par 4 hole and you have no strokes, you get 2 points. If you get a stroke, you have a net 3 (birdie) so you get 3 points. Add your points for 18 holes for your total.
Low Putts	Points are awarded to low putts. Ties will be broken on the scorecard.
Mulligan Madness	Each player may deduct 2 mulligans for the front nine and 2 mulligans for the back nine. Deduct full handicap.
Best Ball- 2 low net of foursome	The two low nets of the foursome on each hole will be the score for this team even.
Match Play	The game is played by holes. The match is won by the player who is leading by a number of holes greater than the number of holes remaining to be played.
Flag Tournament	When each player has hit the total number of strokes of par (72) plus her handicap, she plants a flag where the ball rests at that time. Farthest along the course wins. If strokes are not used up after 18 holes, go back to #1 and continue.
Red-Yellow-White	Players will play from designated red, yellow and white tees and determined and announced by the committee.
Blind Partner Net	After play, draw names and make pairs, total both net scores
Beat the Pro	The club Pro will play along with each group of WGA members for 3-4 holes, completing all 18 himself. Each

	player's goal is to beat the score of the Pro.... Your net vs. his/her gross!
Tee to Green	Only tee and fairway shots count. Deduct all putts from total score.
Have a Heart	Take your net score and subtract the three worst holes
Never Never Net	Winner(s) have not won any weekly event to this point. Based on net.
Lunch at Disney World	Each player of the team will be assigned a Disney character. At the end of each hole or at the tee of the following hole, it will be designated as to whose score(s) count(s) on the previous hole.